

## Instructions for Using the DDS Photoshop Plug-in with Paint Shop Pro

1. Make a directory in your Paint Shop Pro directory called Plug-ins.  
For example:  
C:\Program Files\Jasc Software Inc\Paint Shop Pro 7\Plug-ins  
  
The directory above is what I have on my machine, yours might differ.  
When I refer to this directory subsequently, please use the one that makes sense for your computer.
2. Head to the following website and download the "dds photoshop plug-in" AND "these required DLLs".  
[http://developer.nvidia.com/object/nv\\_texture\\_tools.html](http://developer.nvidia.com/object/nv_texture_tools.html)
3. Dump the contents of the "dds photoshop plug-in" into the plug-ins directory you made.
4. Dump the contents of "these required DLLs" into the Windows\System folder.
5. Next, DirectX 9. There's a link to it on this page:  
[http://developer.nvidia.com/object/nv\\_texture\\_tools.html](http://developer.nvidia.com/object/nv_texture_tools.html)  
If you think you might have DirectX9 already but aren't sure. Hit WindowsKey-R then type this in the "run" window: dxdiag. It will show a directx version number at the bottom. It should be at least 9.0.
6. Make sure Paint Shop Pro 7 is good to go  
Under File->Preferences->File Locations, Select the "plug-in-filters" tab  
Folder 1 should be: C:\Program Files\Jasc Software Inc\Paint Shop Pro 7\Plug-ins Check all the checkboxes.
7. Restart Paint Shop Pro
8. Open a DDS