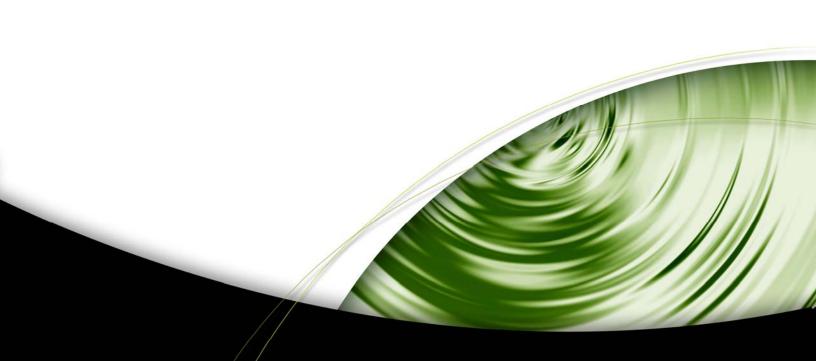


# **User Guide**

**NVTriStrip Test App** 



DEVELOPMENT

## Introduction

## What Is This?

This code sample shows off the usage of the NVTriStrip library. Make sure to check out the included source code.

The sample renders in three modes:

- 1. Unoptimized list (the mesh without any optimizations)
- 2. Optimized list (NVTriStrip optimized using SetLists(true))
- 3. Optimized strip (NVTriStrip optimized using SetLists(false))

## Using this Sample

Table 1. Keyboard Commands

Key	Description
w	Toggle Wireframe
С	Cycle through the three rendering modes

### **Notice**

ALL NVIDIA DESIGN SPECIFICATIONS, REFERENCE BOARDS, FILES, DRAWINGS, DIAGNOSTICS, LISTS, AND OTHER DOCUMENTS (TOGETHER AND SEPARATELY, "MATERIALS") ARE BEING PROVIDED "AS IS." NVIDIA MAKES NO WARRANTIES, EXPRESSED, IMPLIED, STATUTORY, OR OTHERWISE WITH RESPECT TO THE MATERIALS, AND EXPRESSLY DISCLAIMS ALL IMPLIED WARRANTIES OF NONINFRINGEMENT, MERCHANTABILITY, AND FITNESS FOR A PARTICULAR PURPOSE.

Information furnished is believed to be accurate and reliable. However, NVIDIA Corporation assumes no responsibility for the consequences of use of such information or for any infringement of patents or other rights of third parties that may result from its use. No license is granted by implication or otherwise under any patent or patent rights of NVIDIA Corporation. Specifications mentioned in this publication are subject to change without notice. This publication supersedes and replaces all information previously supplied. NVIDIA Corporation products are not authorized for use as critical components in life support devices or systems without express written approval of NVIDIA Corporation.

### **Trademarks**

NVIDIA and the NVIDIA logo are trademarks or registered trademarks of NVIDIA Corporation. Other company and product names may be trademarks of the respective companies with which they are associated.

### Copyright

© 2005 by NVIDIA Corporation. All rights reserved



NVIDIA Corporation 2701 San Tomas Expressway Santa Clara, CA 95050 www.nvidia.com